

FIG. 1

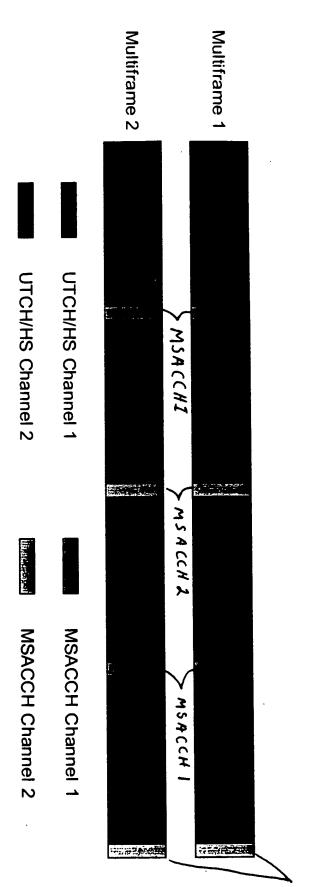
## Optimized Speech

## RT Data and nRT Data

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- SECULE SERVICE SE
RESTRICT TO SERVICE SERVICES
L1
(a)

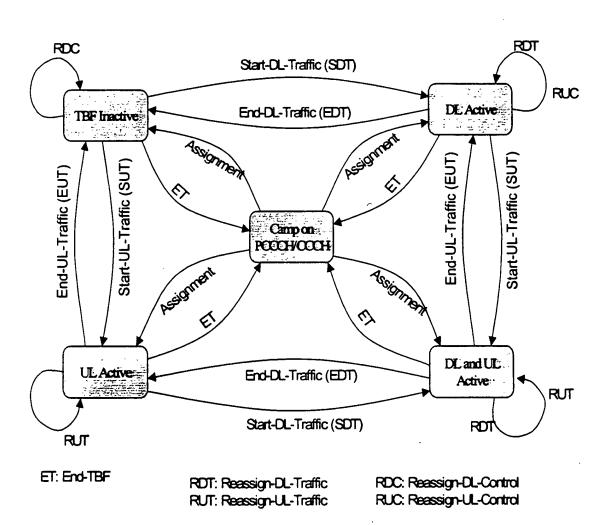
	_
RTP/?	
UDP/TCP	I
IP	
PDCP	
RLC	
MAC	
L1	
(b)	

Note:; Shaded Parts are eliminated from the overhead of speech frames



For data traffic channels, there is no MSACCH, and all allocated bursts in the time slot are available for traffic.

F16.3



F16.4

RT TBF State	Traffic Activity			hannel nment	Control Channel Assignment	
	UL	DL	UL	DL	UL	DL
TBF Inactive	idle	idle		·	FRACH FACKCH UPRCH UBMCH	FASSCH DPRCH DBMCH
UL Active	active	idle	UTCH/ (B)FACCH / MSACCH		FRACH FACKCH UBMCH	FASSCH DPRCH DBMCH
DL Active	idle	active		DTCH/ (B)FACCH / MSACCH	FRACH FACKCH UPRCH UBMCH	FASSCH DBMCH
UL + DL Active	active	active	UTCH/ (B)FACCH / MSACCH	DTCH/ (B)FACCH / MSACCH	FRACH FACKCH UBMCH	FASSCH DBMCH

Procedures	RT TBF State					
	Inactive	UL Active	DL Active	DL+UL Active		
Reassign DL Control (RDC)	х	x				
Reassign UL Control (RUC)	х		х			
Start DL Traffic (SDT)	х	x				
End DL Traffic (EDT)			х	X		
Reassign DL Traffic (RDT)		-	х	х		
Start UL Traffic (SUT)	х		х			
End UL Traffic (EUT)		X		х		
Reassign UL Traffic (RUT)		х		Х		
End TBF (ET)	x	х	х	x		
Start new TBF (ST)	x	х	x	х		

Message	Channel During Uplink Traffic	Channel with no Uplink Traffic	
Access Request	BFACCH	FRACH	
Acknowledge to Assignment	BFACCH	FACKCH	
AMR Mode Request	UTCH	UPRCH	
SID Update	N/A	UPRCH	
Neighbor Measurement Report	MSACCH	UPRCH	
RLC Signaling	UTCH	UBMCH	
End TBF Request	BFACCH	FRACH	

Message	Channel During DL Traffic	Channel with no DL Traffic
Assignment (all)	BFACCH	FASSCH
AMR Mode Command	DTCH	DPRCH
SID Update	N/A	DPRCH
Handover Directives	FACCH	DBMCH
RLC Signaling	DTCH	DBMCH
Timing Advance	MSACCH	DPRCH
Power Control	MSACCH	DPRCH
End TBF Command	BFACCH	FASSCH

Downlink Burst Message	ge Information Elements			
Assign UTCH	ARI, DMT, TBFI, CID, CTS, PH, SD			
Deferred Assign UTCH	ARI, DMT, TBFI, RRBP, delay			
Assign DTCH	ARI, DMT, TBFI, RRBP, CID, CTS, PH, SD			
Assign UPRCH	ARI, DMT, RRBP, CID, CTS, OFF			
Assign DPRCH	ARI, DMT, RRBP, CID, CTS, OFF			
Assign FRACH	ARI, DMT, RRBP, CID, CTS, PH			
Assign FACKCH	ARI, DMT, RRBP, CID, CTS, PH			
Assign FASSCH	ARI, DMT, RRBP, CID, CTS, PH			
End TBF Command	ARI, DMT, TBFI, RRBP, reason			

Uplink Burst Message	Information Elements	
Access Request	ARI, UMT, TBFI	
Acknowledge UTCH	ARI, UMT, TBFI	
Acknowledge DTCH	ARI, UMT, TBFI	
Acknowledge UPRCH	ARI, UMT, TBFI	
Acknowledge DPRCH	ARI, UMT, TBFI	
Acknowledge FRACH	ARI, UMT, TBFI	
Acknowledge FACKCH	ARI, UMT, TBFI	
Acknowledge FASSCH	ARI, UMT, TBFI	
Acknowledge End TBF	ARI, UMT, TBFI	
End TBF Request	ARI, UMT, TBFI, reason	

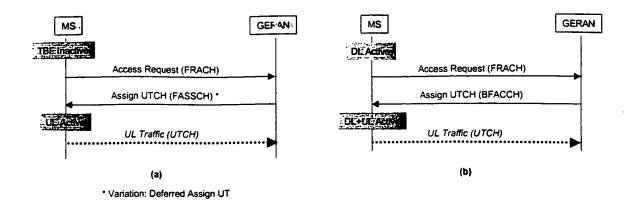


FIG 11

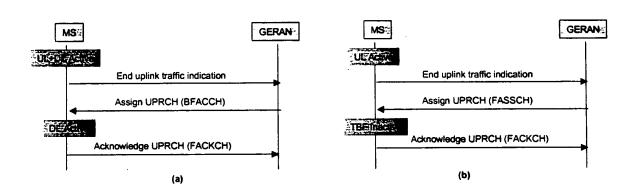


FIG 12

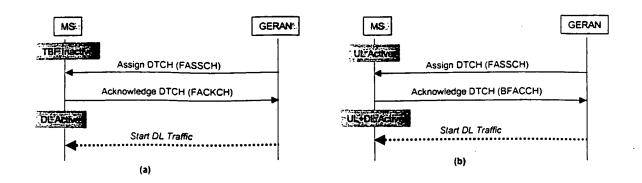


FIG.13

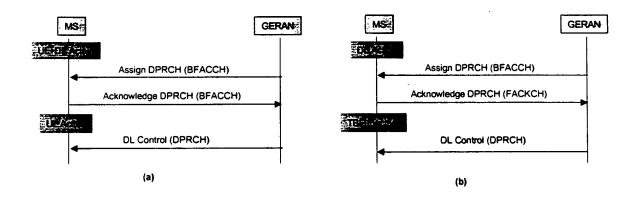


FIG. 14

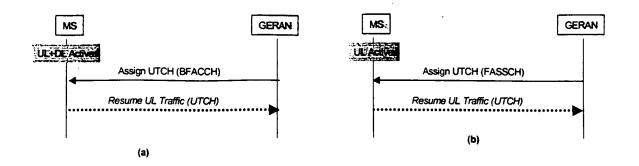


FIG. 15

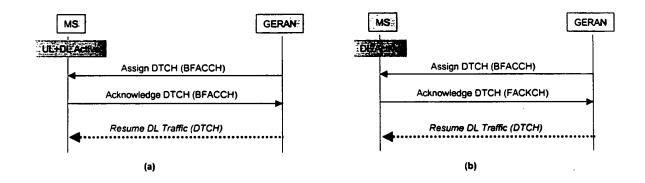


FIG. 16

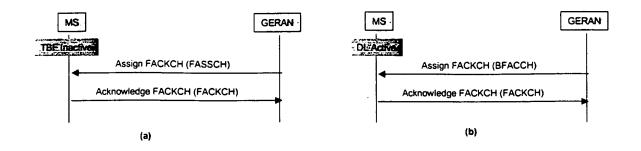


FIG. 17

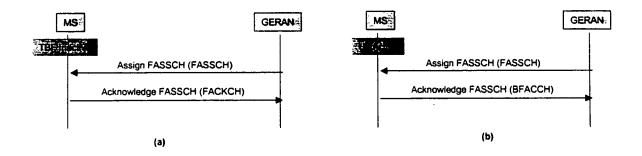


FIG. 18

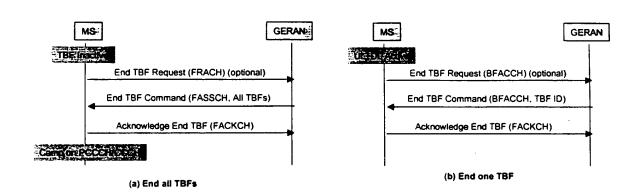


FIG. 19

D(1, even)	D(2, even)				
			D(5, odd)	D(6, odd)	D(7, odd)

D(i, even) Downlink time slot i, bursts 0246... D(i, odd) Downlink time slot i, bursts 1357...

Resources to which a downlink talkspurt may be allocated

Overlap with transmissions during odd bursts on uplink time slot 5

FIG. 20

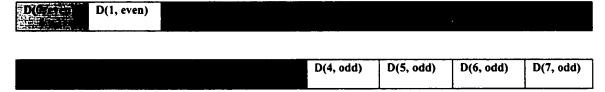
	D(1, 0123)	D(2, 0123)			
D(0, 4567)	D(1, 4567)	D(2, 4567)	D(5, 4567)	D(6, 4567)	D(7, 4567)

D(i, 0123) Downlink time slot i, bursts 0123... D(i, 4567) Downlink time slot i, bursts 4567...

Resources to which a downlink talkspurt may be allocated

Transmissions during burst 7 on uplink time slot 5 overlap with burst 0 on downlink time slot 0

FIG. 21

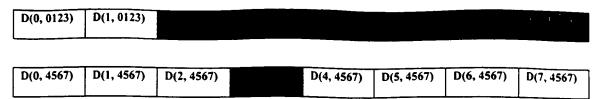


D(i, even) Downlink time slot i, bursts 0246... D(i, odd) Downlink time slot i, bursts 1357

Resources to which a downlink talkspurt may be allocated

Overlap with transmissions during odd bursts on uplink time slot 5

Frames



D(i, 0123) Downlink time slot i, bursts 0123...

D(i, 4567) Downlink time slot i, bursts 4567...

Resources to which a downlink talkspurt may be allocated

Transmissions during burst 7 on uplink time slot 5 overlap with burst 0 on downlink time slot 0

FIG. 23

-Time slots D(1, even) D(2, even) U(6, odd) U(7, odd) D(5, odd) D(6, odd) D(7, odd) U(2, odd) U(3, odd) U(4, odd) D(2, even) D(1, even) U(6, odd) U(7, odd) D(5, odd) D(6, odd) D(7, odd) U(2, odd) U(3, odd) U(4, odd) D(1, even) D(2, even) U(6, odd) U(7, odd) D(5, odd) D(6, odd) D(7, odd) U(2, odd) U(3, odd) U(4, odd) D(1, even) D(2, even) U(6, odd) U(7, odd) D(5, odd) D(6, odd) D(7, odd) U(2, odd) U(3, odd) U(4, odd) D(1, even) D(2, even) U(6, odd) U(7, odd) D(5, odd) D(6, odd) D(7, odd) U(2, odd) U(3, odd) U(4, odd)

D(i, j) Downlink time slot i, burst j

U(i, j) Uplink time slot i, burst j

Bursts during which uplink speech transmission occurs

Bursts on which a downlink talkspurt may start

## \_Time slots

Frames

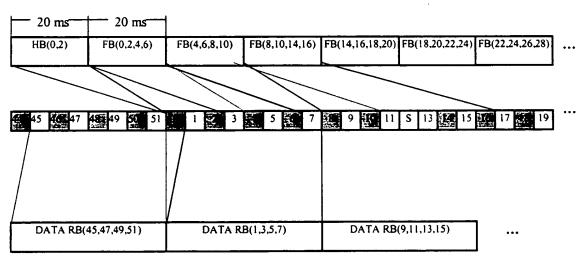
$\mathbf{D}(\mathbb{C}[0])$	D(1, 0)	D(2, 0)					
	U(6, 7)	U(7, 7)					
D(0, 1)	D(1, 1)	D(2, 1)	D(3, 1)	D(4, 1)	D(5, 1)	D(6, 1)	D(7, 1)
U(5, 0)	U(6, 0)	U(7, 0)	U(0, 1)	U(1, 1)	U(2, 1)	U(3, 1)	U(4, 1)
D(0, 2)	D(1, 2)	D(2, 2)	D(3, 2)	D(4, 2)	D(5, 2)	D(6, 2)	D(7, 2)
U(5, 1)	U(6, 1)	U(7, 1)	U(0, 2)	U(1, 2)	U(2, 2)	U(3, 2)	U(4, 2)
D(0, 3)	D(1, 3)	D(2, 3)	D(3, 3)	D(4, 3)	D(5, 3)	D(6, 3)	D(7, 3)
U(5, 2)	U(6, 2)	U(7, 2)	U(0, 3)	U(1, 3)	U(2, 3)	U(3, 3)	U(4, 3)
D(0, 4)	D(1, 4)	D(2, 4)			D(5, 4)	D(6, 4)	D(7, 4)
U(5, 3)	U(6, 3)	U(7, 3)			U(2, 4)	U(3, 4)	U(4, 4)
	D(1, 5)	D(2, 5)	D(3, 5)	D(4, 5)	D(5, 5)	D(6, 5)	D(7, 5)
<b>E</b> 16.50 E42	U(6, 4)	U(7, 4)	U(0, 5)	U(1, 5)	U(2, 5)	U(3, 5)	U(4, 5)
	D(1, 6)	D(2, 6)	D(3, 6)	D(4, 6)	D(5, 6)	D(6, 6)	D(7, 6)
	U(6, 5)	U(7, 5)	U(0, 6)	U(1, 6)	U(2, 6)	U(3, 6)	U(4, 6)
500 7 32	D(1, 7)	D(2, 7)	D(3, 7)	D(4, 7)	D(5, 7)	D(6, 7)	D(7, 7)
D. S. O. L.	U(6, 6)	U(7, 6)	U(0, 7)	U(1, 7)	U(2, 7)	U(3, 7)	U(4, 7)
000000	D(1, 0)	D(2, 0)					
II. D. Y.	U(6, 7)	U(7, 7)					
D(0, 1)	D(1, 1)	D(2, 1)	D(3, 1)	D(4, 1)	D(5, 1)	D(6, 1)	D(7, 1)
U(5, 0)	U(6, 0)	U(7, 0)	U(0, 1)	U(1, 1)	U(2, 1)	U(3, 1)	U(4, 1)

D(i, j) Downlink time slot i, burst j

U(i, j) Uplink time slot i, burst j

Bursts during which uplink speech transmission occurs
Bursts on which a downlink talkspurt may start

FIG. 25



HB(i,j) Half Block for speech coded and interleaved over bursts i and j

FB(i,j,k,l) Full Block for speech coded and interleaved over bursts i, j, k and l

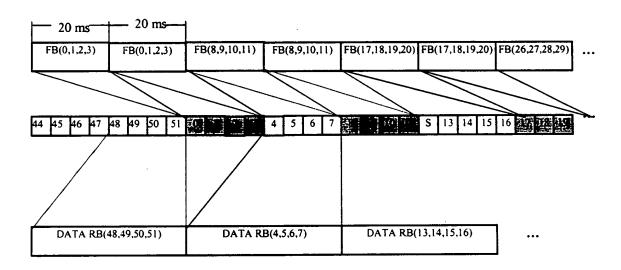
S SACCH burst for half rate speech traffic channel

RB Radio Block

Speech Frame Number	0246/1357 Into	erleaving	0123/4567 Interleaving		
	Arrival at Receiver (ms)	Play Out (ms)	Arrival at Receiver (ms)	Play Out (ms)	
0	9.23	14	13.845	14	
1	27.69	34	13.845	34	
2	46.15	54	50.765	54	
3	73.84	74	50.765	74	
4	92.3	94	92.3	94	
5	110.76	114	92.3	114	
6	129.22	134	133.835	134	

Table: Speech frame arrivals and play out instants with different interleaving approaches; the end of burst 0 occurs at 0.0 ms.

FIG. 27



FB(i,j,k,l) Full Block for speech interleaved over bursts i, j, k and l

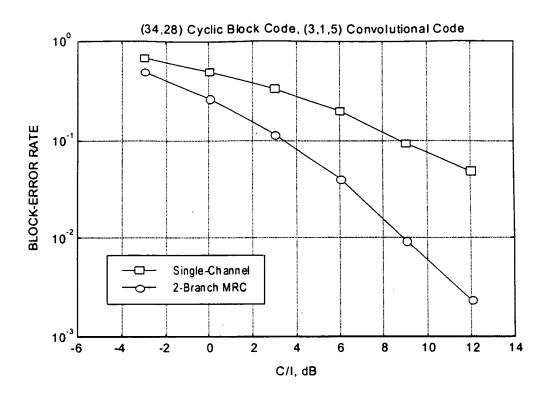
S SACCH burst for half rate speech traffic channel

RB Radio Block

FIG. 28

Channel	Interleaving	Vocoder Rate	Coding Rate	C/I (dB) for 1% FER	
				iFH	no FH
TU3	0246/1357	7.4 EEP	0.41	13.15	18.8
	0123/4567	7.4 EEP	0.41	13.1	19.8
BU100	0246/1357	7.4 EEP	0.41	13.5	13.1
	0123/4567	7.4 EEP	0.41	13.3	13.5
HT100	0246/1357	7.4 EEP	0.41	14.7	15.5
	0123/4567	7.4 EEP	0.41	14.9	16.3

Table: Performance of the two interleaving schemes with QPSK modulation.



F16.30

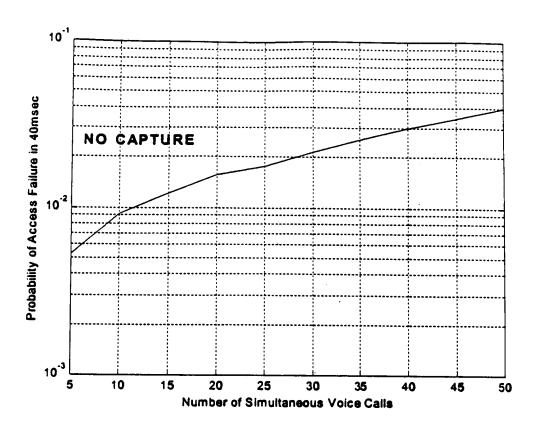


FIG. 31

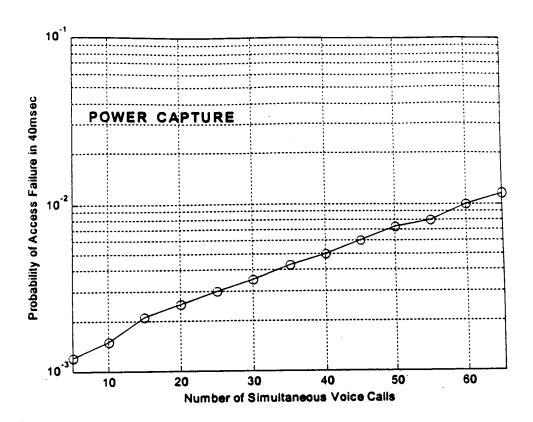


FIG. 32

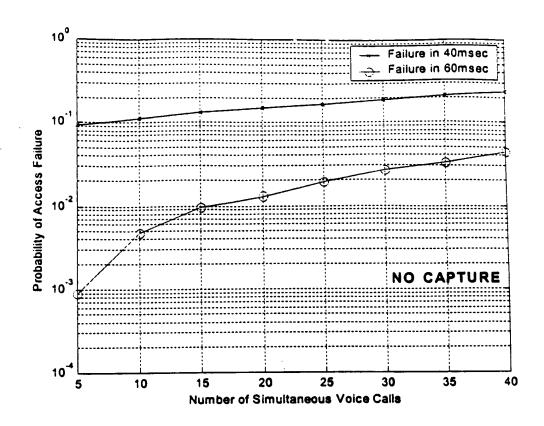


FIG. 33

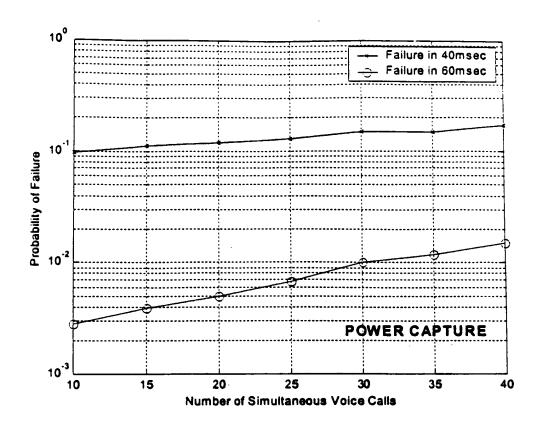
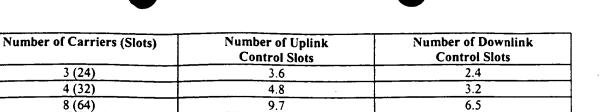


FIG. 34



9.7

Table of Computation of Control Overhead slots for half rate speech channels, as a function of number of carriers (n) in the deployment.

14.5

FIG. 35

Number of carriers	Number of simultaneous circuit voice calls	Statistical Multiplexing			
		Number of time slots available for multiplexing voice	Number of simultaneous voice calls	Drop Rate	
3	24	18	27	9.6x10 <sup>-3</sup>	
4	32	24	37	1x10 <sup>-2</sup>	
8	64	48	76	8.7x10 <sup>-3</sup>	
12	96	72	120	8.9x10 <sup>-3</sup>	

Table of Statistical Multiplexing Capacity for Full Rate Speech

12 (96)

FIG. 36

Number of carriers	Number of simultaneous circuit voice calls	Statistical Multiplexing			
		Number of time slots available for multiplexing voice	Number of simultaneous voice calls	Drop Rate	
3	48	36	60	1.07x10 <sup>-2</sup>	
4	64	48	76	8.7x10 <sup>-3</sup>	
8	128	96	160	8.4x10 <sup>-3</sup>	
12	192	144	280	4.16x10 <sup>-3</sup>	

Table of Statistical Multiplexing Capacity for Half Rate Speech